

Art & DT

Curriculum Intent

By the end of their secondary education, a student of Art & DT at Dixons McMillan will have:

- knowledge that underpins effective use of skills, process, and attitudes in the sector such as roles, responsibilities, creative process, art and design disciplines and approaches, materials, techniques, and processes
- developed key skills that prove aptitude in art and design practice, such as generating and visually communicating creative responses to art and design briefs
- refined processes that underpin effective ways of working in the creative industries such as generating ideas, prototyping, development, review, and refinement
- attitudes that are considered most important in art and design practice, including planning, organisation, and communication.

In order to truly appreciate the subject and create deep schema, topics within Art & DT have been intelligently sequenced with the following rationale:

- the curriculum should engage, inspire, and challenge students from all social, cultural, and religious backgrounds.
- Students are taught to develop their knowledge, skills and understanding within art and DT and increase proficiency in their execution. Students will develop a critical understanding of artists, architects, and designers, expressing reasoned judgements that can inform their own work.
- Students will have the opportunity to develop sector-specific applied knowledge and skills through realistic vocational contexts.
- through developing and applying art and design practice skills to commercial opportunities. This enables students to apply knowledge and skills in a practical way through project work, such as developing ideas and creating art and design outcomes for specific audiences.

The DT & Art curriculum at Dixons McMillan has been influenced by:

- Educating through practical experience and demonstrate knowledge and understanding of sources that inform their creative intentions. Intentions should be realised through purposeful engagement with visual language, visual concepts, media, materials, and the application of appropriate techniques and working methods.
- the development and application of skills, such as practical skills, communication, and project management
- reflective practice through the development of skills and techniques that allow learners to respond to feedback, testing and evaluation, identifying areas for improvement

Our DT & Art curriculum ensures that social disadvantage is addressed through:

- providing a wide range of materials and resources for all disadvantaged students.
- Being inclusive of all students no matter their circumstances, social setting, cultural or religious beliefs, gender, sex, or race.
- providing an opportunity for students to attend school visits to exhibitions, galleries, and workshops to enhance knowledge and cultural capital of all able to succeed academically and engage in wider society
- ensuring that within the art and DT curriculum there are a range of opportunities for students to develop their literacy skills when forming opinions and discussing the work of other making use of subject specific language and the use of formal elements of art. Students will know how to apply the formal elements to their artwork to achieve successful outcomes, both in 2D and 3D forms.

Our belief is that homework is used for deliberate practice of what has been taught in lessons. We also use retrieval practice and spaced revision to support all students with committing knowledge to long term memory.

- knowledge retrieval is used at the start of every art and DT lesson. Students complete a short quiz on mini whiteboards. Questions range from knowledge recently learnt and knowledge learnt earlier on in the cycle. This will be consistent across KS3 and KS4.
- Students are provided with materials and equipment to allow the completion of practical homework tasks such as for drawing, painting, and sewing tasks.

Opportunities to build an understanding of social, moral and ethical issues are developed alongside links to the wider world, including careers. We fully believe Art & DT can contribute to the personal development of students at Dixons McMillan through:

- Giving students the opportunity to record their own ideas and experiences and express their opinions. Studying art and DT in lesson, give a voice to all students enabling them to reflect on their beliefs, values and experiences as young human beings and use their imagination and creativity to develop curiosity about their personal journey.
- studying Art and Design will offer students the opportunity to debate and discuss artwork and the themes within both contemporary and historical pieces.



- In art and DT, students will develop a range of methods of working: developing spiritually in studying art will enable students to use creative processes to be expressive and proficient in their explorations of materials, techniques, and processes. Students will be encouraged to use alternative creative processes to engage and motivate themselves. Autonomy will drive students in realisation of ideas and thoughts about the topic of a scheme or their own personal outcomes in lessons
- We will always support students in acquiring knowledge and understanding of the world of art, and design. Students will learn about, research and explore relevant and significant artists, craftspeople and designers from diverse genres, periods, cultures and include both male and female practitioners.
- topics have been designed to promote the personal development of students; examples include; Food Nutrition and provenance, delivered in Y8, looks at issues surrounding healthy eating, dietary needs, and sustainability issues in the food industry; Planner Cover, delivered in Y7, covers the history of industrial Bradford and its global textile industry.

Further information can be found in:

- BTEC Tech Award in Art & Design – Specification
- DT & Art Curriculum Overview (KS3 & KS4)
- DT & Art LTP's
- Schemes of Work (KS3 &KS4)

References:

- BTEC Tech Award in Art & Design Practice – Specification
- KS3/ KS4 National Curriculum